

**Justin Motton**

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Tinley Park, IL

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**3D Environment Artist**

**Career Objective**

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To obtain a position in Game Design utilizing my academic background and technical skills, which include expanding on my current environment art skills and creating props to bring whole worlds to life.

**Education**

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- **DePaul University**, Bachelors Science, Computer Game Development, Game Design Concentration, Chicago IL, **Upsilon Pi Epsilon Honors Society**, G.P.A – 3.86, Expected Graduation Date: March 2019
  - **Joliet Junior College**, Associates Applied Science, Game Design and Development, G.P.A – 3.3 Honors

**Software**

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- |                      |                           |
|----------------------|---------------------------|
| - Unreal Engine 4    | - Perforce                |
| - Unity              | - Autodesk Maya           |
| - Adobe Illustrator  | - Adobe Premiere          |
| - ZBrush             | - Adobe Photoshop         |
| - Substance Painter  | - Microsoft Visual Studio |
| - Substance Designer |                           |

**Skills**

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- |                                 |                                    |
|---------------------------------|------------------------------------|
| - <b>3D Modeling</b>            | - <b>Game Environment Modeling</b> |
| - <b>Texturing</b>              | - <b>UV Mapping</b>                |
| - <b>Prop Modeling</b>          | - <b>Lighting</b>                  |
| - <b>Environment Art Design</b> | - <b>Teamwork</b>                  |
| - <b>UI Design</b>              | - <b>C# Programming</b>            |

**Projects**

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**Game Designer/User Interface Designer – Croatia Project, Chicago, IL, March 2017 – December 2018**  
**Otok Zoon Politicon – “Island of the Political Animals”**

- Working for DePaul University in partnership with Croatian Ministry of Science and Education to develop a video game to encourage an understanding of and engagement in civic principles in high school students in the country of Croatia.
- Created a user-friendly design using Unity game engine that will be compatible with PC and Mac.
- Conducted a Playtest (Demo) with Croatian college students in Croatia who played the game to give the game design team feedback on the game.
- Created real world political scenarios to be used in-game that the player will have to solve.

**Employment History**

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**Jewel**, Frankfort IL  
**Deli Clerk –**

(October 2015 - Present)

- Sighted for “Customer Appreciation” in several in-store surveys.
- Assisted customers with finding poultry and produce products and delivering the items based on customer’s specific needs.